

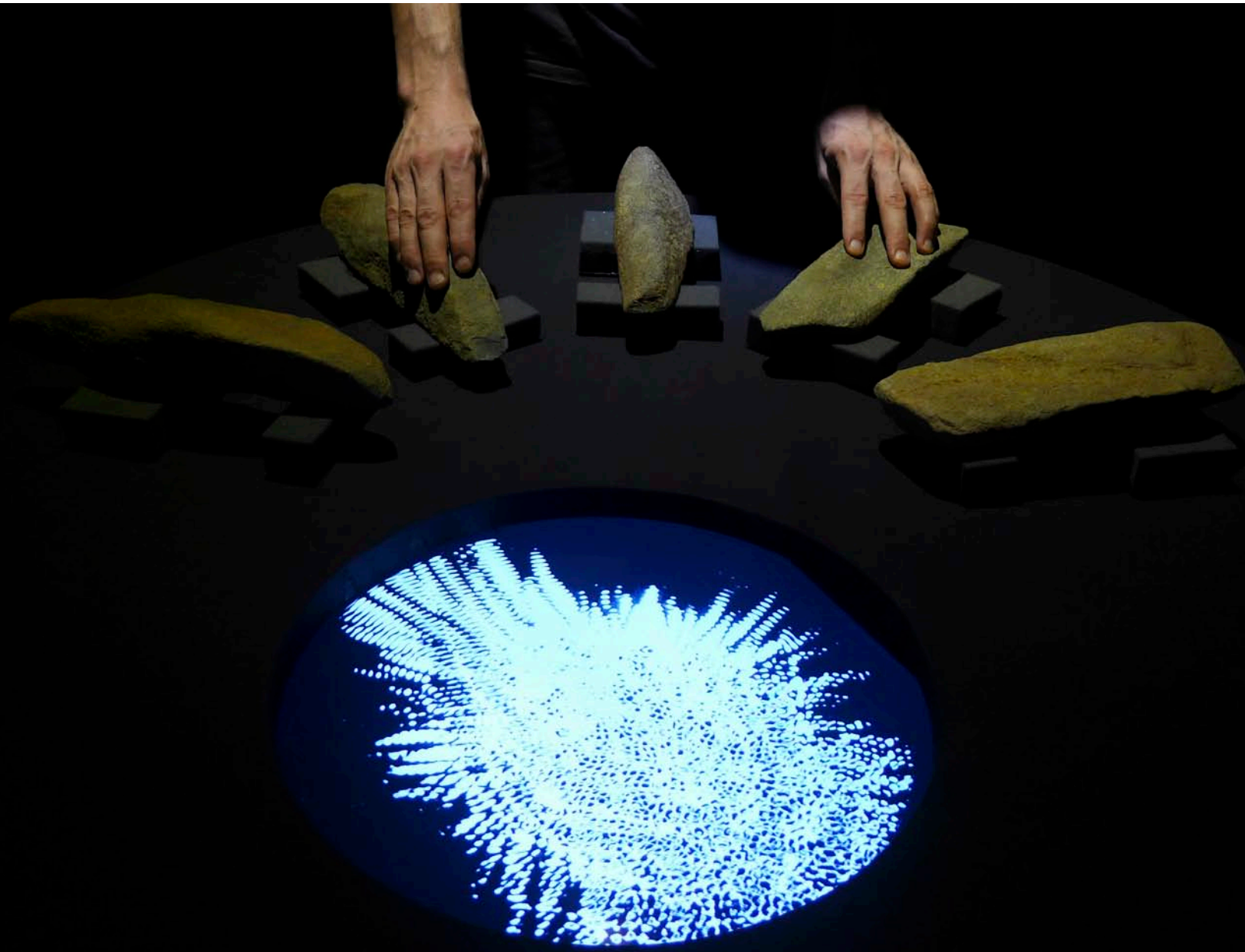
“Sonolithique”

Interactive artwork with stone

Scenocosme : Grégory Lasserre et Anaïs met den Ancxt

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“Sonolithique“ is a interactive artwork in relation with stone and water

This visual, sonorous and interactive artwork is inspired by the lithophone : one of the oldest musical instruments of the humanity. The spectators can scratch slowly each of the stones to explore their resonance. The different vibrations are augmented by a visual and sonorous relationship.

The cymatic visuals come from wave shapes made visible in liquids. Sonolithique offers a sensory and symbolic connection with mineral matter.

One version of this work is show in Vietnam inside the Dak Nong Cultural Museum. Some stones were used by the k’hos (first ethnic groups of the highlands) for make musical instruments. Some stones found close to the river were attached to liana and put in the water. The force of the water make the stones resonate and create powerful sounds, capable of repelling animals and protecting their crops. These stones were then used as lithophone to accompany their religious dances and rites.

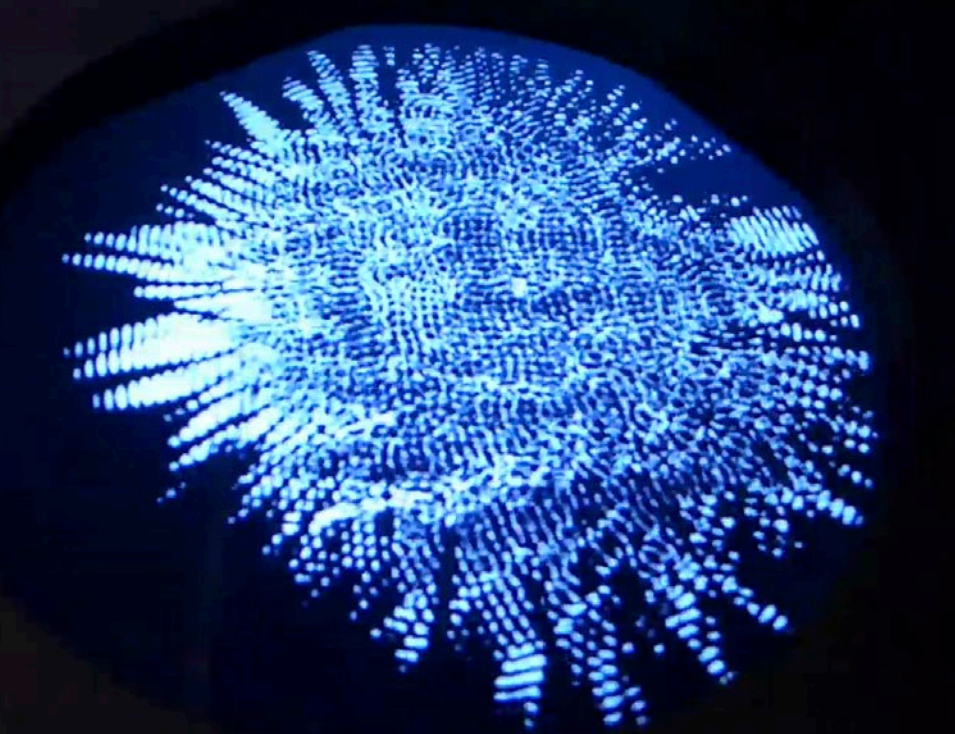
More informations and videos : www.scenocosme.com/sonolithique_e.htm





Dak Nong Cultural Museum - Gia Nghia (Vietnam)







Artistic process: hybridizations between nature and digital technology

As media artists, Scenocosme: Grégory Lasserre & Anaïs met den Ancxt, explore capacities of technologies in order to draw sensitive relationships through specific stagings where senses are augmented. Their works came from possible hybridizations between the living world and technology which meeting points incite them to invent sensitive and poetic languages.

They suggest to sound out, to feel elements of reality which are invisible or to whom we are insensitive. They use the idea of the cloud as a metaphor of the invisible. Because it has an unpredictable form, it is in indeterminate metamorphosis, and his process escapes to our perception. Various natural and artificial clouds surround us (climatic, biological, energetic or electromagnetic). Through their artworks, they evoke invisible energetic clouds (electrostatic) which follow living beings like unpredictable shadows. Sometimes, these clouds cross together and exchange some information. In a poetic way, they interpret these invisible links through sonorous and visual stagings. Then, when they imagine the energetic clouds of living beings, the limits of the body become permeable, and with their technology, in a way they design extraordinary relationships, between humans, and between humans and environment too. Interactions they offer in their works make invisible exchanges sensitive. Rather than revealing clearly their complexity, they open everyone's imagination. Between the reality and our perception, there is always a «blind point» which stimulates the imagination.

When they create interactive works, Scenocosme invent sonorous or/and visual languages. They translate the exchanges between living beings and between the body and its environment. They suggest interrelations where invisible becomes perceptible. Materialized, our sensations are augmented. Through a poetic interpretation of invisible mechanisms, technologies allow them to draw sensory relationships, and to generate unpredictable living interactions. Their hybrid artworks play with their own augmented senses. They live with technology and have reactions which escape deliberately to their control.

Other hybrid and interactive artworks

Matières sensibles : www.scenocosme.com/matiere_e.htm

Kymapetra : www.scenocosme.com/kimapetra_en.htm

Akousmaflore : www.scenocosme.com/akousmaflore_en.htm

Lights Contacts : www.scenocosme.com/contacts_installation_en.htm

Fluides : www.scenocosme.com/fluides_e.htm

Ecorces : www.scenocosme.com/ecorce_e.htm

Scenocosme : Grégory Lasserre & Anaïs met den Ancxt : www.scenocosme.com

The couple artists Gregory Lasserre and Anaïs met den Ancxt work under the name Scenocosme. They live in the Rhone-Alpes region in France. Their singular artworks use diverse expressions: interactive installations, visual art, digital art, sound art, collective performances etc.... Scenocosme mix art and digital technology to find substances of dreams, poetry, sensitivity and delicacy. These artists overturn various technologies in order to create contemporary artworks. Their works came from possible hybridizations between the technology and living world (plants, stones, water, wood, humans,...) which meeting points incite them to invent sensitive and poetic languages. The most of their interactive artworks feel several various relationships between the body and the environment. They can feel energetic variations of living beings and design interactive stagings in which spectators share extraordinary sensory experiences. Their artworks are exhibited in numerous museums, contemporary art centres and digital art festivals in the world.

They have exhibited their interactive installation artworks at ZKM Karlsruhe Centre for Art and Media (Germany), at Daejeon Museum of Art (Korea), at Museum Art Gallery of Nova Scotia (Canada), at National Centre for Contemporary Arts (Moscow), at Contemporary Art Museum Raleigh (USA), at Bòlit Centre d'Art Contemporani (Girona) and in many international biennals and festivals : Art Center Nabi / INDAF (Seoul), BIACS3 / Biennial International of Contemporary Art of Seville (Spain), Biennial Experimenta (Australia), NAMOC / National Art Museum of China / TransLife / Triennial of Media Art (Beijing), C.O.D.E (Canada), Futuresonic (UK), WRO (Pologne), FAD (Brasil), ISEA / International Symposium on Electronic Art (2009 Belfast, 2011 Istanbul, 2012 Albuquerque, 2013 Sydney), EXIT, VIA, Lille3000, Ososphere, Scopitone, Seconde nature (France)... during important events : World Expo (Shanghai), Nuits Blanches (Toronto, Halifax, Bruxelles, Brighton, Amiens, Segovia, Bucharest), Fête des lumières (Lyon)... and in various art centers : MONA (Australia), MUDAC, Fondation Claude Verdan (Lausanne), Musée Ianchelevici (Belgium), Kibla (Slovenia), Banff Centre (Canada), Villa Romana (Firenze), Utsikten Kunstsenter (Norway), Watermans (UK), Centre des arts d'Enghien-les-Bains, Gaîté Lyrique (Paris) etc.

Full biography : www.scenocosme.com/PDF/scenocosme_BOOK_EN.pdf

Wikipedia : <https://en.wikipedia.org/wiki/scenocosme>

Previous exhibition of Sonolithique

New version realised in 2022

- Musée de Vence / Fondation Émile Hugues - Vence (Fr)
- Musée des Marais Salants - Batz-sur-mer (Fr)
- Musée de la Dentelle de Caudry (Fr)
- Musée du château de Flers - Flers (Fr)
- Festival des Arts numérique Pléiades - Saint-Etienne (Fr)
- Chapelle du carmel - Tarbes (Fr)
- Murten Licht-Festival / Musée de Morat - Murten (**Switzerland**)
- Fiav - International Festival of Video Art - Casablanca (**Morocco**)

Creation 2019

- Dak Nong Cultural Museum / "Explorasound" / Curator : Guy Martini / UNESCO - Gia Nghia (**Vietnam**)
- Musée de Millau et des Grands Causses / "Héros de pierre" - Millau (Fr)

