Metamorphy

Visual and sonorous interactive artwork

Scenocosme : Grégory Lasserre & Anaïs met den Ancxt

www.scenocosme.com

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Share Festival - Turin (Italy)

Trace(s) - festival des arts numériques
Chartreuse de la Valbonne

Metamorphy is a visual and sonorous interactive artwork. Spectators are invited to touch and explore the depth of the semi-transparent veil. This symbolic skin has an elasticity which is incorporated within the process of metamorphosis : the veil is deformed when the spectator interacts, and it becomes again rigid when the spectator stops touching it.
The exploration of depths into the veil reveals various meditative universes, through organic, liquid or incandescent substances.

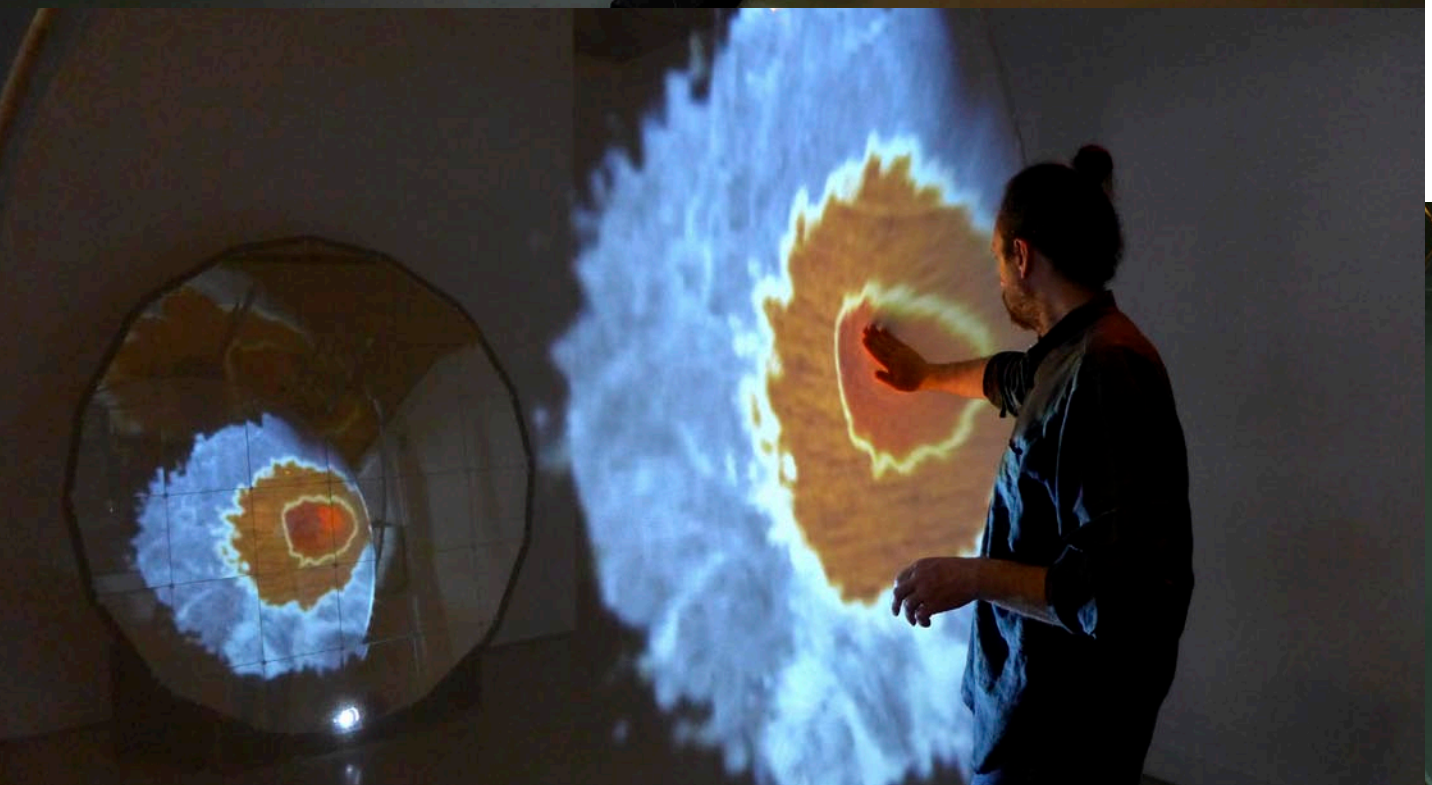
Metamorphy creates an ambiguity between a real physical space, a virtual space materialized by the reflection of a mirror, and a virtual space generated by the videoprojections of a digital device. In this sensory artwork, real reflections and virtual images get mixed up, give the illusion of a distorted reality.

Like a music score, each interaction zone on the fabric offers sonorous matters (sound effects) when the spectator pushes on it with his hand. Then, when nobody interacts with the veil, it becomes rigid and virtual matters disappear. The spectator's reflection only remains.

Métamorphy has received the awards :
- **Lumen Prize Silver Award** (international award for digital art) - London (UK)
- **Interfaces Award** / Interactive Art Competition : honorable mention / (CITAR) Research Center for Science and Technology of the Arts - Porto (Portugal)
- **Share Prize** / honorary mention - Turin (Italy)

Support : Création Artistique Numérique de la Région Rhône-Alpes [SCAN], Ville de St Etienne

More information and video :
www.scenocosme.com/metamorphy_e.htm



Interactivity

Gestures of the veil allow to change scenarios of visual and sound matters in real time. They evolve according to the place and the depth of the contact and are surimposed to the reflect of the spectator in the mirror

A 3D camera is placed behind the veil. It allows to capture and to analyse in real time deformations of the fabric.

3D picture is analysed in real time trough a software. The physical deformation of the veil is mapped in matrix of datas.
Like a music score, each interaction zone on the fabric offers different sound matters.

Artistic process:
hybridizations between nature and digital technology

As media artists, Scenocosme: Grégory Lasserre & Anaïs met den Ancxt, explore capacities of technologies in order to draw sensitive relationships through specific stagings where senses are augmented. Their works came from possible hybridizations between the living world and technology which meeting points incite them to invent sensitive and poetic languages. Scenocosme generate sensory relationships and create symbolic mirrors between natural elements and the body : the technology disappears in order to enhance sensory relations with various elements. They invent sonorous or/ and visual languages. They translate the exchanges between living beings and between the body and its environment.Through a poetic interpretation of invisible mechanisms, technologies allow them to draw sensory relationships, and to generate unpredictable living interactions.

The body is involved in their artworks where senses are augmented. The body itself is a continuous sensorial interface with the world and the skin is a protective and porous border. Most of their artworks are interactive with the touch, in order to play with sensitive degrees of proximity, intimity, which can depends on the person and the culture. They explore the depth of the touch, different distances with the elements, and their various significations.

They suggest to sound out, to feel elements of reality which are invisible or to whom we are insensitive. They use the idea of the cloud as a metaphor of the invisible. Because it has an unpredictable form, it is in indeterminate metamorphosis, and his process escapes to our perception. Between the reality and our perception, there is always a «blind point» which stimulates the imagination. The cloud is also a symbolic threshold which separates the physical world and the supernatural world. The veil of Metamorphy is like a porous skin which generates a virtual cloud through interactions of audience. It draws sensorial limits between a physical and immaterial body. Gradually and slowly, the contact with this virtual cloud reveals an oneiric matter. The spectator can plunge deep down through different virtual elements (clouds of water and fire). The sound and visual universe mixed with the real reflect of the spectator refers to unconscious states of the body. Through his interaction, the visitor explores his own reflect, and plunges virtually in his own body, revealing an organic cloud constantly changing.

Other sensitive and interactive sonorous artworks

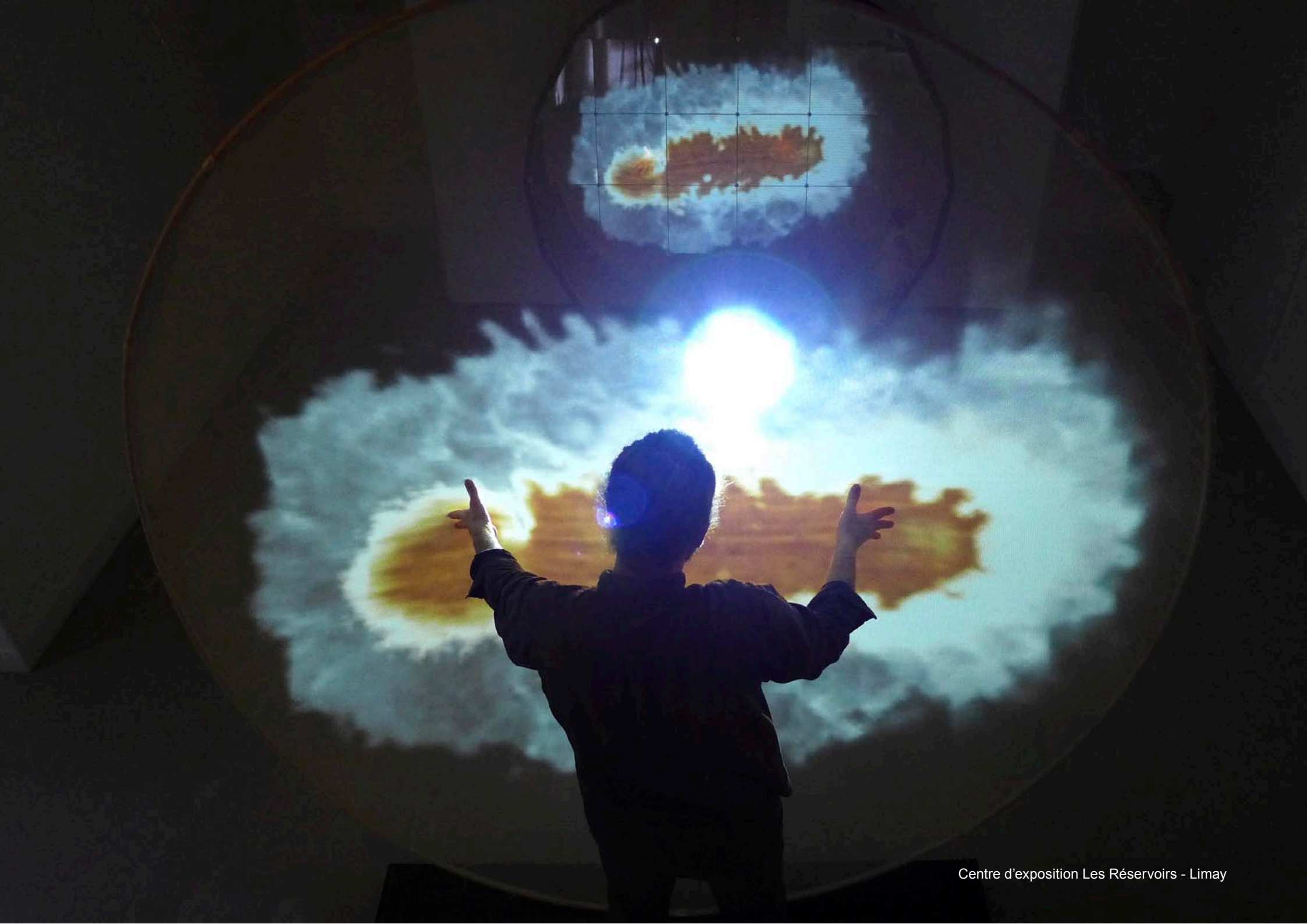
Maison sensible : www.scenocosme.com/maison_sensible_e.htm

SphérAléas : www.scenocosme.com/spheraleas_e.htm

Ecorces : www.scenocosme.com/ecorce_e.htm

Fluides : www.scenocosme.com/fluides_e.htm

Lights Contacts : www.scenocosme.com/contacts_installation_en.htm



Centre d’exposition Les Réservoirs - Limay

Scenocosme : Grégory Lasserre & Anaïs met den Ancxt : www.scenocosme.com

The couple artists Gregory Lasserre and Anais met den Ancxt work under the name Scenocosme. They live in the Rhone-Alpes region in France.
Their singular artworks use diverse expressions: interactive installations, visual art, digital art, sound art, collective performances etc.... Scenocosme mix art and digital technology to find substances of dreams, poetry, sensitivity and delicacy. These artists overturn various technologies in order to create contemporary artworks. Their works came from possible hybridizations between the technology and living world (plants, stones, water, wood, humans.,..) which meeting points incite them to invent sensitive and poetic languages. The most of their interactive artworks feel several various relationships between the body and the environment. They can feel energetic variations of living beings and design interactive stagings in which spectators share extraordinary sensory experiences.
Their artworks are exhibited in numerous museums, contemporary art centres and digital art festivals in the world.

They have exhibited their interactive installation artworks at ZKM Karlsruhe Centre for Art and Media (Germany), at Daejeon Museum of Art (Korea), at Museum Art Gallery of Nova Scotia (Canada), at National Centre for Contemporary Arts (Moscow), at Contemporary Art Museum Raleigh (USA), at Bòlit Centre d'Art Contemporani (Girona) and in many international biennals and festivals : Art Center Nabi / INDAF (Seoul), BIACS3 / Biennial International of Contemporary Art of Seville (Spain), Biennial Experimenta (Australia), NAMOC / National Art Museum of China / TransLife / Triennial of Media Art (Beijing), C.O.D.E (Canada), Futuresonic (UK), WRO (Pologne), FAD (Brasil), ISEA / International Symposium on Electronic Art (2009 Belfast, 2011 Istanbul, 2012 Albuquerque, 2013 Sydney), EXIT, VIA, Lille3000, Ososphere, Scopitone, Seconde nature (France)… during important events : World Expo (Shanghai), Nuits Blanches (Toronto, Halifax, Bruxelles, Brighton, Amiens, Segovia, Bucharest), Fête des lumières (Lyon)... and in various art centers : MONA (Australia), MUDAC, Fondation Claude Verdan (Lausanne), Musée Ianchelevici (Belgium), Kibla (Slovenia), Banff Centre (Canada), Villa Romana (Firenze), Utsikten Kunstsenter (Norway), Watermans (UK), Centre des arts d'Enghien-les-Bains, Gaîté Lyrique (Paris) etc.

Full biography : www.scenocosme.com/PDF/scenocosme_BOOK_EN.pdf

Wikipedia : https://en.wikipedia.org/wiki/scenocosme

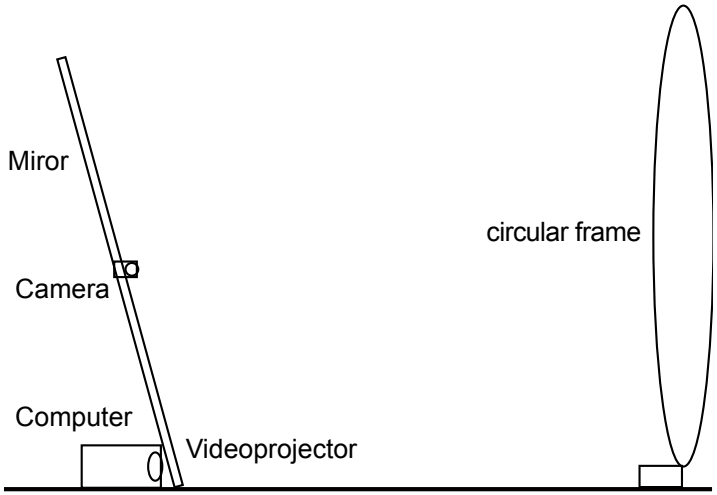
Previous exhibitions of Metamorphy

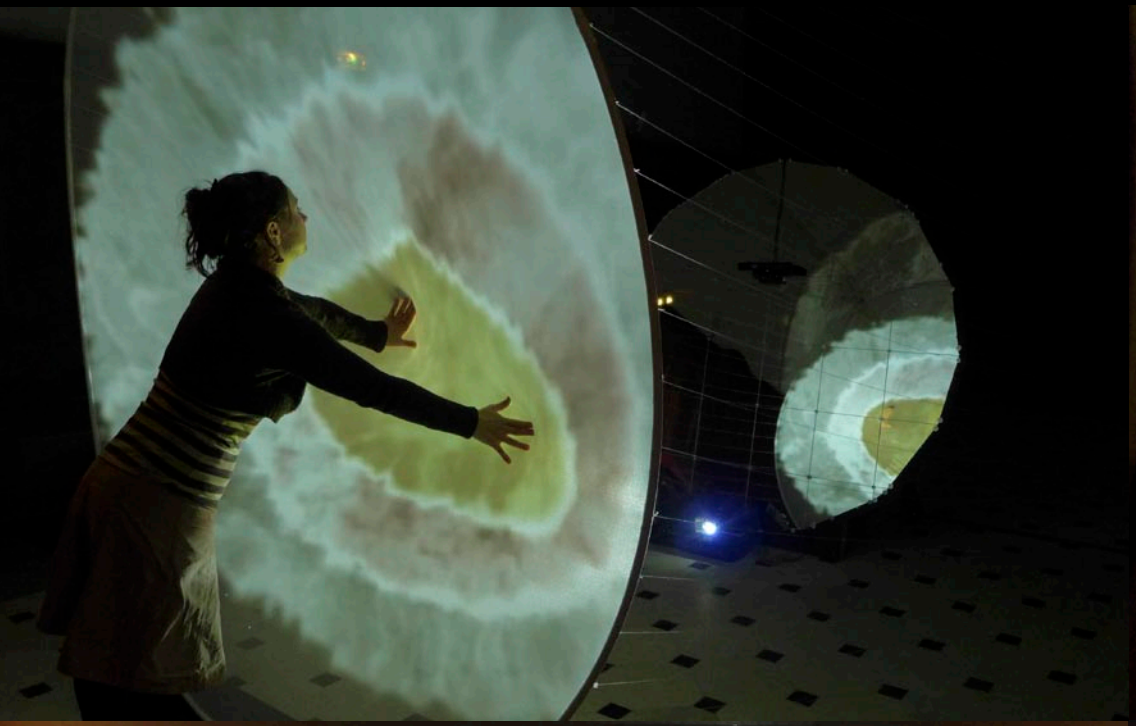
- **NCCA** | **National Centre for Contemporary Arts** - Moscow (**Russia**)
  Special Program of **Moscow Biennale of Contemporary Art**
  «To see the Sound» : Curators : Vitaly Patsyukov, Anna Dorofeeva, Anastasia Kozachenko etc.
- **Rubin Museum of Art** / Curator : Elena Pakhoutova - New York (**USA**)
- **Telfair Museum of Art** / Jepson Center for the Arts - Savannah (**USA**)
- **New Orleans Jazz Museum** / Sound Collage / Curator : Greg Lambousy - New-Orleans (**USA**)
- **MEG - Musée d'ethnographie de Genève** / Festival Histoire et Cité - Genève (**Switzerland**)
- **MAXXI** | National Museum of the 21st Century Arts / Rome Media Art Festival - Roma (**Italy**)
- **Fondation Claude Verdan** / Musée de la main UNIL-CHUV - Lausanne (**Switzerland**)
- **Espace Culturel Moulay Ali** / Institut Français de Marrakech - Marrakech (**Morocco**)
- **'Art Today' / Ancient Bath Center for Contemporary Art** - Plovdiv (**Bulgaria**)
- **Congrès mondial acadien** / Pavillon Multimedia - New-Brunswick (**Canada**)
- **Künstlerhaus Mousonturm / Frankfurt buchmess** - Frankfurt (**Germany**)
- **Temporary contemporary** / Curator : Shigeho Tajima - Tokyo (**Japan**)
- **Galerie Le Manège** / Institut français de Dakar - Dakar (**Sénégal**)
- **Festival FILE** (Electronic Language International Festival) / Curator : Paula Perissinotto - Sao-Paulo (**Brazil**)
- **Festival FIMAV / Centre d'art Jacques-et-Michel-Auger** - Curator : Érick d'Orion - Victoriaville (**Canada**)
- **Festival MIRA** - Visual Arts Festival / **Arts Santa Monica** - Centre de la creativitat - Barcelona (**Spain**)
- **Festival E-Fest - Digital Art Festival / Palais Abdellia** - Curator : Afif Riahi - Tunis (**Tunisia**)
- **Festival Digital Culture - Ukrainian Biennale of Digital and Media Art** - Kiev (**Ukraine**)
- **Festival des Arts Numériques F.A.N**. / Centre culturel de Comines Warneton - (**Belgium**)
- **Festival Leeds Digital /** Lumen Prize Exhibition / Curator : Carla Rapoport - Leeds (**UK**)
- **Festival Showroom of Contemporary Sound** / Galerija SC - Zagreb (**Croatia**)
- **Festival Cyfest** - International Media Art Festival - St Petersburg (**Russia**)
- **Festival Art & Algorithms** / Digital Arts Festival - Titusville (**USA**)
- **Festival Pulse Art + Technology** - Savannah (**USA**)
- **Festival Share /** «Ghosts» - Turin (**Italy**)
- **Musée de Vence / Fondation Émile Hugues** - Vence (Fr)
- **Musée de Millau et des Grands Causses** / «Scenocosme : Rencontres sensorielles» - Millau (Fr)
- **Musée de la lumière et de la matière Science-ACO** - Orsay (Fr)
- **Musée de la Dentelle de Caudry** (Fr)
- **Musée des Marais Salants** / Exposition personnelle - Batz-sur-mer (Fr)
- **Musée MANAS** / «Substances sensitives» / Exposition personnelle - Laval (Fr)
- **LaM - Lille métropole musée d'art moderne et d'art contemporain** - Villeneuve d'Ascq (Fr)
- **Festival des arts numériques Trace(s)** / Curator : Cyril Delfosse / Chartreuse de la Valbonne (Fr)
- **Festival Safra'Numériques** / Centre culturel Le Safran / Curator : Didier Ringalle - Amiens (Fr)
- **Festival Horizons numériques** / **Abbaye de l'Escaladieu** - Bonnemazon (Fr)
- **Festival Les Composites** / Espace Jean Legendre - Compiègne (Fr)
- **Festival Electrochoc** / Les Abattoirs - Bourgoin-Jallieu (Fr)
- **Festival Curiositas** / Arts-sciences - Orsay (Fr)
- **Scène Nationale L' Archipel / Festival Aujourd'hui Musiques** - Perpignan (Fr)
- **La Gaîté lyrique** / Extra Fantômes : les vrais, les faux, l'incertain / Curator : Anne-Sophie Berard - Paris (Fr)
- **Centre d'Arts Visuels Labanque** / Curator : Philippe Massardier - Béthune (Fr)
- **Centre d'exposition Les Réservoirs** / Curator : Richard Penloup - Limay (Fr)
- **Centre culturel odyssud** / Curator : Maud Denjean - Blagnac (Fr)
- **Centre culturel Arc-en-ciel** - Liévin (Fr)
- **Centre culturel Visages du Monde** - Cergy (Fr)s
- **Château de Saint-Saturnin / Festival d'Arts contemporains Les Jours de Lumière** - Saint-Saturnin (Fr)
- **Orangerie du château de la Louvière** / Curator : Lucie Bisson - Montluçon (Fr)
- **Villa Vermorel** / Curator : Jean-Emmanuel Rosnet / Mirage Festival - Villefranche-sur-Saône (Fr)
- **Espace d'exposition La Serre** - St Etienne (Fr)
- **Maison de l'image et du signe : La Miss** - Sevran (Fr)
- **Nuit de la Création** - La-Motte-Servolex (Fr)
- **Nuit Blanche Paris /** Ecole des Beaux-Arts - Villejuif (Fr)
- **Théâtre Municipal d'Abbeville** - Abbeville (Fr)
- **Le tetris / Salle de spectacles pôle de création** / Fort de tourneville - Le-Havre (Fr)
- **Le Shadok / fabrique du numérique /** Curators : Sébastien Clara, Gaëtan Gromer- Strasbourg (Fr)
- **Palais de l'Archevêché** / Octobre Numérique - Arles (Fr)

Scenography
The artwork produces sounds
The installation must be exhibited **in a darkroom**
The size of the frame is 2m30 of diameter. It must be hanged at few high points on the ceiling and floor points (linked to weights)

The area of the installation is minimum 3m x 4m + interation space around

Equipment
3D camera, computer, audio system, videoprojector, circular frame, small spots light, mirrors



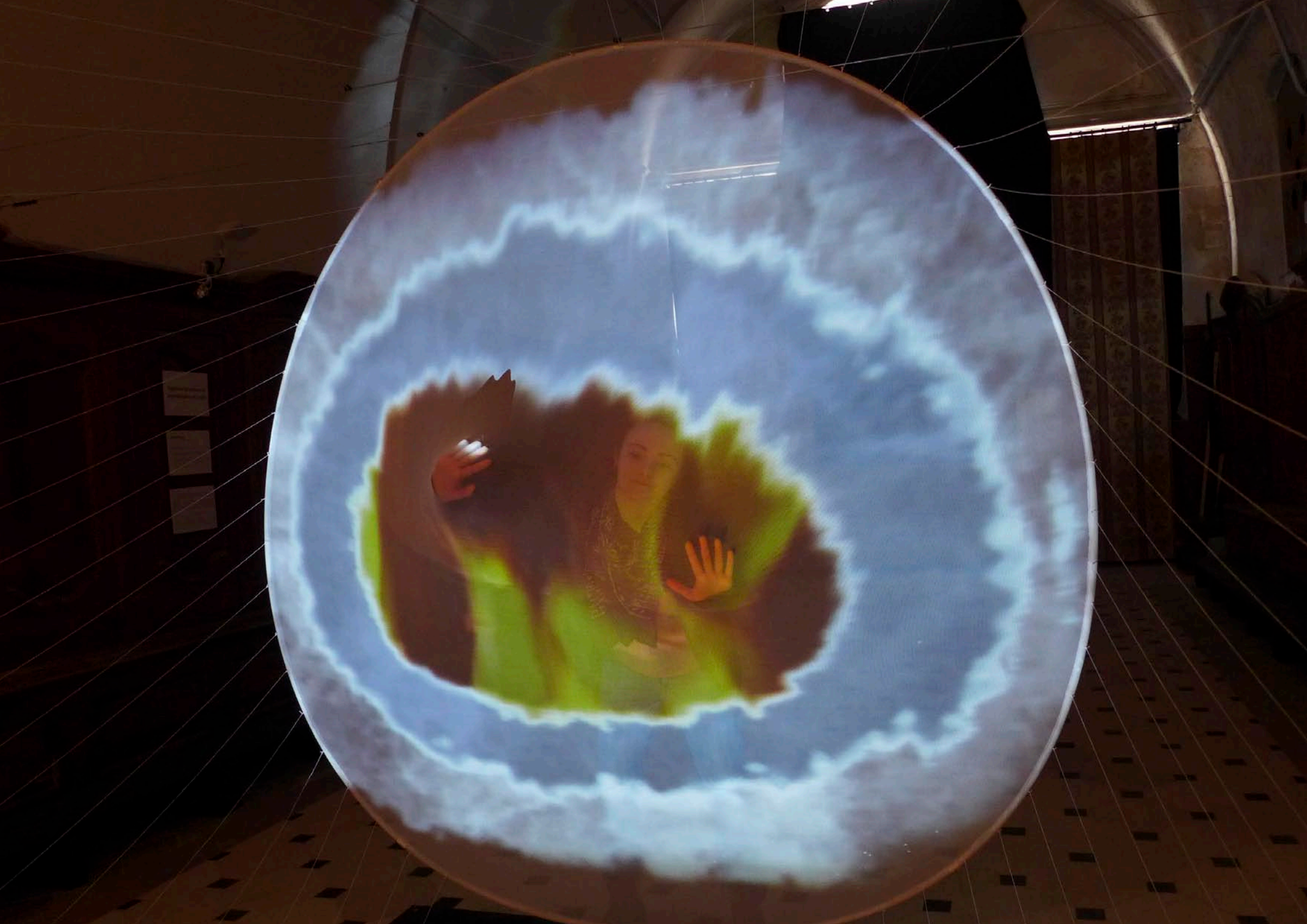


Arts Santa Monica - Centre de la creativitat / MIRA - Visual Arts Festival - Barcelona

Palais Abdellia / E-Fest - Digital Art Festival - Tunis

Musée de Millau et des Grands Causses

Centre Arc-en-ciel - Liévin



Chartreuse de la Valbonne / Trace(s) - festival des arts numériques (Fr)

La Gaîté lyrique - Paris (Fr)