"Kryophone"

Sound and light interactive sculpture installation with ice Scenocosme : Grégory Lasserre et Anaïs met den Ancxt

www.scenocosme.com

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"Kryophone" is a sonorous and luminous interactive sculpture made of ice.

This interactive sculpture is composed with ice and reacts to the electrostatic touch of bodies. Sounds and light evolve according to the intensity of electrostatic contact.

At the same time the human heat will transform and model in a new way the ice sculpture.

This fragile sculpture invites audience to question our relationship with the environment.

The interaction with the sculpture is necessary in order to generate sound and light, but the heat of each touch will transform, influence slowly it shape. Qualities of shape, density and transparency will evolve according to the unpredictable melt generated by human heat and climatic variations. The sculpture represents an icosahedron: symbol of water among one of the 5 solids of Platon.

The sonorous feedbacks evoke liquid, organic, fragile and deep matter.

More information and video: www.scenocosme.com/kryophone_e.htm

Award : Lab30 Public's Choice Award / Lab30 - Media Arts Festival - Augsburg (Germany)









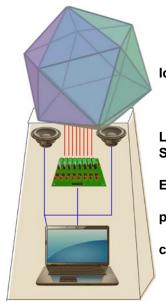
Technical device

The interactive ice sculpture is attached to a waterproof base.

The technical equipment is inside the base.

The artwork can be exhibited indoor or outdoor.

The piece of ice may take several weeks to several days before melting according to the ambient temperature. If necessary, it can be replaced after some time by another block of ice.



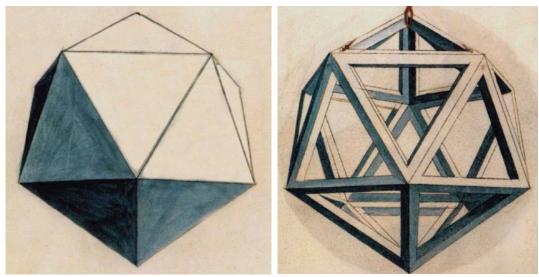
Ice sculpture with a shape of an icosahedron

LED light Speaker

Electronic interface

pedestal

computer



Icosahedron : drawings by Leonardo da Vinci for «de divina proportione» by Luca Pacioli (1509)



Artistic process: hybridizations between nature and digital technology

As media artists, Scenocosme: Grégory Lasserre & Anaïs met den Ancxt, explore capacities of technologies in order to draw sensitive relationships through specific stagings where senses are augmented. Their works came from possible hybridizations between the living world and technology which meeting points incite them to invent sensitive and poetic languages.

They suggest to sound out, to feel elements of reality which are invisible or to whom we are insensitive. They use the idea of the cloud as a metaphor of the invisible. Because it has an unpredictable form, it is in indeterminate metamorphosis, and his process escapes to our perception. Various natural and artificial clouds surround us (climatic, biological, energetic or electromagnetic). Through their artworks, they evoke invisible energetic clouds (electrostatic) which follow living beings like unpredictable shadows. Sometimes, these clouds cross together and exchange some information. In a poetic way, they interpret these invisible links through sonorous and visual stagings. Then, when they imagine the energetic clouds of living beings, the limits of the body become permeable, and with their technology, in a way they design extraordinary relationships, between humans, and between humans and environment too. Interactions they offer in their works make invisible exchanges sensitive. Rather than revealing clearly their complexity, they open everyone's imagination. Between the reality and our perception, there is always a «blind point» which stimulates the imagination.

When they create interactive works, Scenocosme invent sonorous or/and visual languages. They translate the exchanges between living beings and between the body and its environment. They suggest interrelations where invisible becomes perceptible. Materialized, our sensations are augmented. Through a poetic interpretation of invisible mechanisms, technologies allow them to draw sensory relationships, and to generate unpredictable living interactions. Their hybrid artworks play with their own augmented senses. They live with technology and have reactions which escape deliberately to their control.

Other bybrid and interactive artworks

Matières sensibles : www.scenocosme.com/matiere_e.htm

Akousmaflore: www.scenocosme.com/akousmaflore_en.htm

Lights Contacts: www.scenocosme.com/contacts_installation_en.htm

Fluides: www.scenocosme.com/fluides_e.htm

Kymapetra: www.scenocosme.com/kimapetra_en.htm

Ecorces: www.scenocosme.com/ecorce_e.htm

Scenocosme : Grégory Lasserre & Anaïs met den Ancxt : www.scenocosme.com

The couple artists Gregory Lasserre and Anais met den Ancxt work under the name Scenocosme. They live in the Rhone-Alpes region in France.

Their singular artworks use diverse expressions: interactive installations, visual art, digital art, sound art, collective performances etc.... Scenocosme mix art and digital technology to find substances of dreams, poetry, sensitivity and delicacy. These artists overturn various technologies in order to create contemporary artworks. Their works came from possible hybridizations between the technology and living world (plants, stones, water, wood, humans....) which meeting points incite them to invent sensitive and poetic languages. The most of their interactive artworks feel several various relationships between the body and the environment. They can feel energetic variations of living beings and design interactive stagings in which spectators share extraordinary sensory experiences.

Their artworks are exhibited in numerous museums, contemporary art centres and digital art festivals in the world.

They have exhibited their interactive installation artworks at ZKM Karlsruhe Centre for Art and Media (Germany), at Daejeon Museum of Art (Korea), at Museum Art Gallery of Nova Scotia (Canada), at National Centre for Contemporary Arts (Moscow), at Contemporary Art Museum Raleigh (USA), at Bòlit Centre d'Art Contemporani (Girona) and in many international biennals and festivals: Art Center Nabi / INDAF (Seoul), BIACS3 / Biennial International of Contemporary Art of Seville (Spain), Biennial Experimenta (Australia), NAMOC / National Art Museum of China / TransLife / Triennial of Media Art (Beijing), C.O.D.E (Canada), Futuresonic (UK), WRO (Pologne), FAD (Brasil), ISEA / International Symposium on Electronic Art (2009 Belfast, 2011 Istanbul, 2012 Albuquerque, 2013 Sydney), EXIT, VIA, Lille3000, Ososphere, Scopitone, Seconde nature (France)... during important events: World Expo (Shanghai), Nuits Blanches (Toronto, Halifax, Bruxelles, Brighton, Amiens, Segovia, Bucharest), Fête des lumières (Lyon)... and in various art centers: MONA (Australia), MUDAC, Fondation Claude Verdan (Lausanne), Musée Ianchelevici (Belgium), Kibla (Slovenia), Banff Centre (Canada), Villa Romana (Firenze), Utsikten Kunstsenter (Norway), Watermans (UK), Centre des arts d'Enghien-les-Bains, Gaîté Lyrique (Paris) etc.

Full biography: www.scenocosme.com/PDF/scenocosme_BOOK_EN.pdf

Wikipedia: https://en.wikipedia.org/wiki/scenocosme

Previous exhibition of Kryophone

Creation 2019

- Lab30 Media Arts Festival Augsburg (**Germany**)
- Lumière / Festival of Light Vancouver (Canada)
- ISEA 2020 Montreal International Symposium on Electronic Art / Why sentience ? Montreal (Canada)
- Pléiades Festival des arts numériques Saint-Etienne (Fr)
- Sublicimes / 2500 m d'altitude sommet de la Grande Rochette la Plagne (Fr)



