Firmament éphémère

scenocosme : Grégory Lasserre & Anaïs met den Ancxt
Performance / concert

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Gregory Lasserre & Anais met den Ancxt from Scenocosme play in live with a specific interface for visual and sound creations: Aleas. This performance was born following during the times spent in experimentations inside the immersive installation SpherAleas: www.spheraleas.com. A specific scenography and device was created for Aleas: original virtual music software/instrument. During about 30 minutes, the spectator is guided in a succession of visual and sound micro-universe.

**Aleas: original virtual music software/instrument**

Aleas arises from a reflection about how to materialise/draw sound with 3D images. It is a synthesis software, treating sounds and abstract images, able to create a dialogue with reality by using tactile sensors. Thus, it creates an interactive, sensitive relationship with the audience. It enables performers to create, modify, observe and manipulate moving 3D shapes. By manipulating the sensors, the performer can continuously step in on the whole structure by playing with the different variables: order, side-by-side positioning, overlapping, speed, rhythm, harmonic pitch… Thus, by placing new materials, users create sustained melodies made of rhythmic relationships animated by subtle temporal intervals. The performers appropriate the system as they create particular processes of repetitive polyphony where parts overlap then disappear into hypnotic swirls. They determine the future of the artwork by experimenting infinite orchestrations. They control easily the melody thus generated: a direct relation between man, image and music.

**An original creation of a new musical dialogue**

Aleas interface reveals visual and sound performances to spectators. They see and hear live various handling of the duet. Indeed, during interventions, the sound takes shape in the circular space of projection. Here the musical intervention is also an invitation to contemplation. Myriads of visual and sound shape are accumulating in hypnotic superpositions of sounds.

Each performance offers a new dialogue or visible duel. In the opposite of the standard veejaying and deejaying performances, the spectator follows exactly the musical and visual evolution as well as the performers. Here, everything is revealed and linked. The duel reveals moments of complicity, doubts, errors, chaos... but which constitute the origin of creation of these micros-universes. Each performance offers a multitude of possibles made by minimalist elements. The musical dialogue gives life to sound creations in suspension.

In connivance with repetitive music, the duo plays with unstable and reactive sounds. Scenocosme tries to immerse spectators in body experiment into a sound space favourable for daydream.
Artistic team: scenocosme

Gregory Lasserre and Anais met den Ancxt are two artists who work together as a duo under the name Scenocosme (www.scenocosme.com). They live in France.

They develop the concept of interactivity in their artworks by using multiple kind of expression: art, technology, sounds and architecture. They mix art and digital technology in order to find substances of dreams, poetries, sensitivities and delicacies. They also explore invisible relationships with our environment: they can feel energetic variations of living beings. They design interactive artworks, and choreographic collective performances, in which spectators share extraordinary sensory experiences.

Their artworks were presented in several contemporary art and digital art spaces. Since 2004, they have exhibited their interactive installation artworks at ZKM Karlsruhe Centre for Art and Media (Germany), at Daejeon Museum of Art (Korea), at Museum Art Gallery of Nova Scotia (Canada), at Contemporary Art Museum Raleigh (USA), at Bòlit / Centre d'Art Contemporani (Girona) and in many international biennals and festivals: Art Center Nabi / INDAF (Seoul), BIACS 3 / Biennial of Contemporary Art of Seville (Spain), Biennial Experimenta (Australia), NAMOC / National Art Museum of China / TransLife / Triennial of Media Art (Beijing), C.O.D.E (Canada), Futuresonic (UK), WRO (Pologne), FAD (Brasil), ISEA / International Symposium on Electronic Art (2009 Belfast, 2011 Istanbul, 2012 Albuquerque), EXIT, VIA, Lille3000, Ososphere, Scopitone, Seconde nature (France)... during important events: World Expo (Shanghai), Nuits Blanches (Toronto, Halifax, Bruxelles, Brighton, Amiens, Segovia), Fête des lumières (Lyon)... and in various art centers: MONA (Australia), MUDAC, Fondation Claude Verdan (Lausanne), Musée Ianchelevici (Belgium), Kibla (Slovenia), la Villa Romana (Firenze), Utsikten Kunstsenter (Norway), Watermans (UK), Centre des arts d'Enghien-les-Bains, La Gaité Lyrique (Paris) etc.

Precedent places of presentation

Athens Video & Art Festival - Athens (GREECE)
Médiathèque François-Mitterrand - Saintes (FR)
ECM des Carrés - Annecy (FR)
Centre Culturel René Char - Digne les Bains (FR)
Les rencontres artistiques de Chaillol (FR)
Festival Emprêntes Numériques - Toulouse (FR)
Design au jardin - Allex (FR)
Nicéphore Cité - Chalon sur Saône (FR)
le Féesti'Val : Fées d'Hiver - Crévoux (FR)
Festival Summertime - Belleville sur Saône (FR)
The performers are facing each other. A faint lighting on their faces underlines their eyes. Their manual movements are interpreted by Aleas: interface sensors. This is important, for this kind of performance, that spectators feel comfortable, well installed. The best for them is to have the possibility of stretching out or sitting down on a fitted carpet or even a cushion.